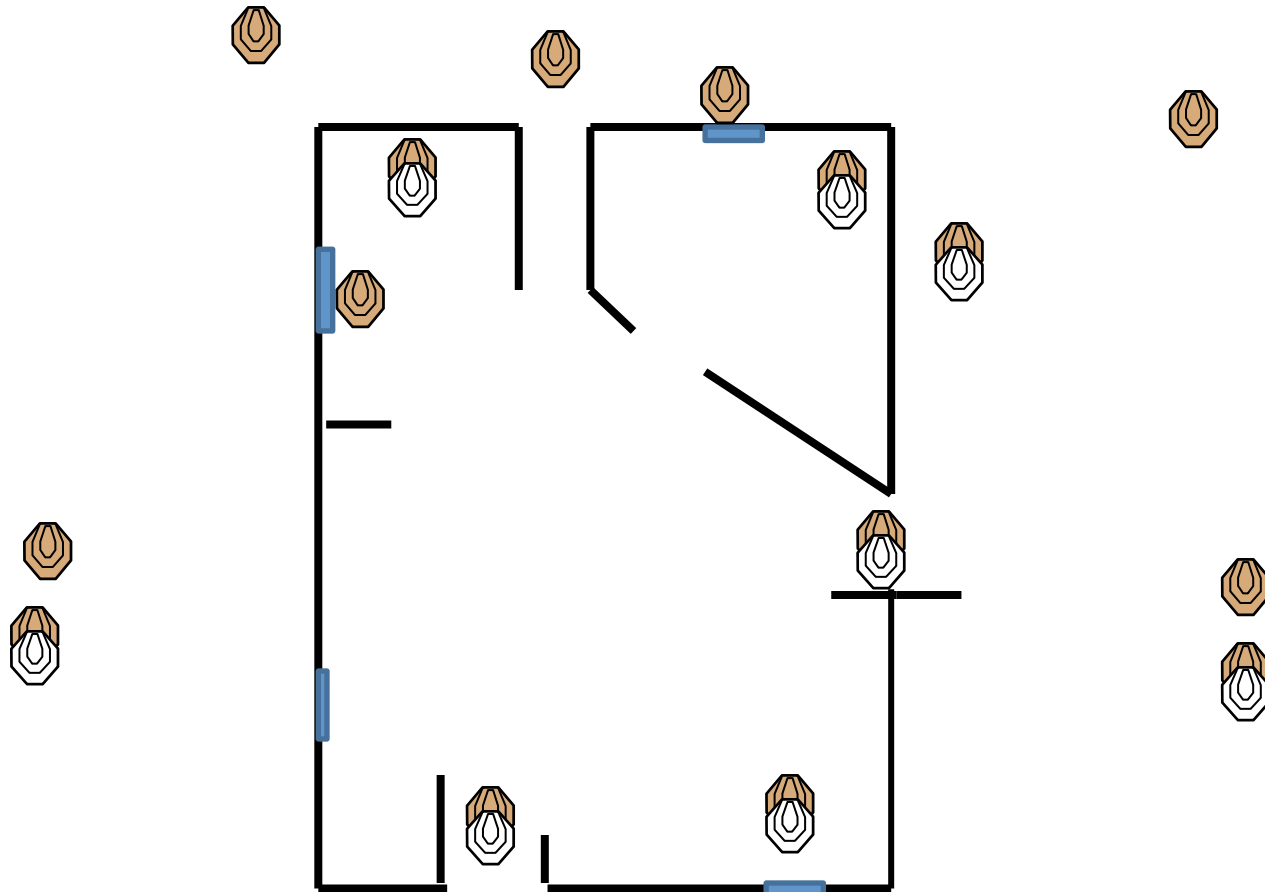




2016 Florida Open  
Stage 1  
Full House  
Course Designer: Jenx/Smitty  
Rules: per USPSA Rules



<b>START POSITION:</b> Standing in the shooting area, facing any direction, fingers touching any two poker chips.	
<b>GUN READY CONDITION:</b> Loaded and holstered.	<b>SCORING:</b> Comstock 30 Rounds, 150 Points
<b>STAGE PROCEDURE:</b> On signal, engage targets from within shooting area.	<b>TARGETS:</b> 15 Classic
	<b>SCORED HITS:</b> Best 2 per Paper
	<b>START-STOP:</b> Audible - Last shot
	<b>PENALTIES:</b> Per USPSA Rules



N2



**2016 Florida Open**  
**Stage 2**  
**Double Down**  
 Course Designer: Jenx/Smitty  
 Rules: per USPSA Rules



**START POSITION:** Sitting in chair, elbows on table, one hand holding cup, the other hand holding cards above the surface of the table. All magazines to be used on the stage are on barrels.

**GUN READY CONDITION:** Un Loaded and holstered. All Magazines on barrels

**SCORING:** Comstock 32 Rounds, 160 Points

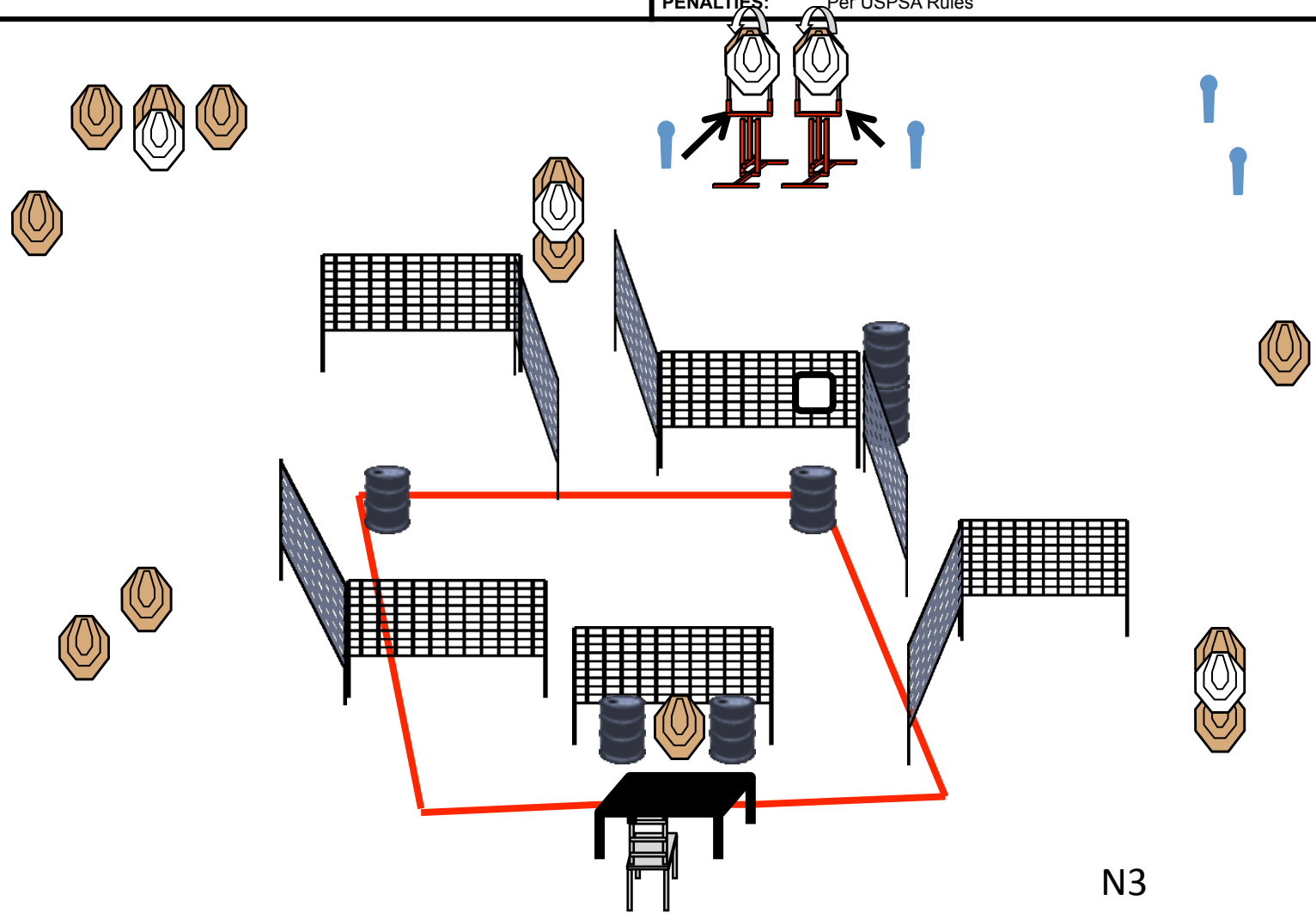
**TARGETS:** 14 Classic 4 Steel

**STAGE PROCEDURE:** On signal, engage targets from within shooting area. Popper one activates MT 1, Popper 2 activates MT 2. both are disappearing.

**SCORED HITS:** Best 2 per Paper, Steel must fall

**START-STOP:** Audible - Last shot

**PENALTIES:** Per USPSA Rules



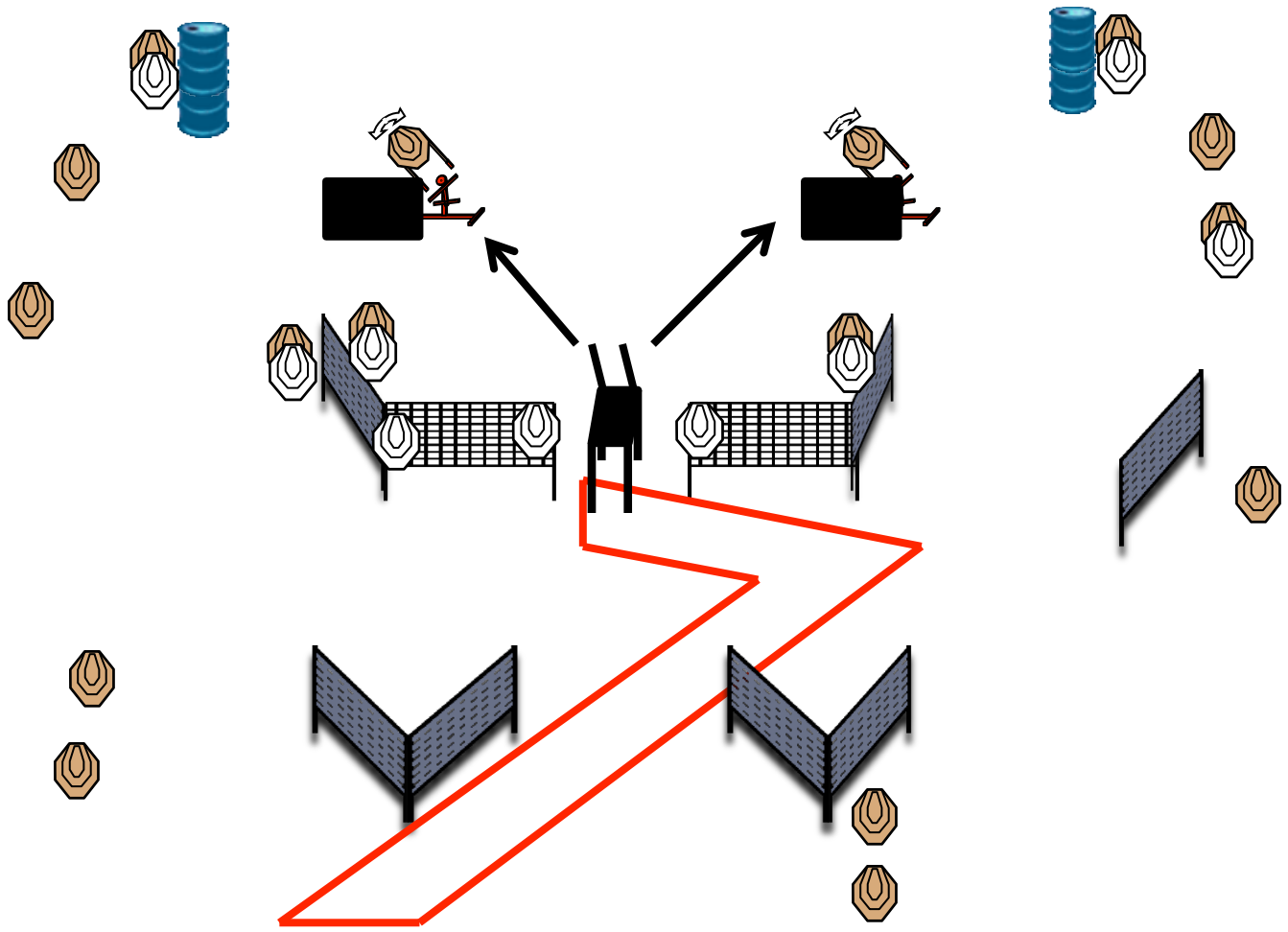
N3



2016 Florida Open  
Stage 3  
Lucky 7  
Course Designer: Jenx/Smitty  
Rules: per USPSA Rules



<b>START POSITION:</b> Standing in the shooting area, facing any direction, gun loaded and holstered, palms pressed together.	
<b>GUN READY CONDITION:</b> Loaded and holstered.	<b>SCORING:</b> Comstock 32 Rounds, 160 Points <b>TARGETS:</b> 16 Classic
<b>STAGE PROCEDURE:</b> On signal, engage targets from within shooting area. Left and right levers on table activate Swinger 1 and swinger 2 which are visible at rest.	<b>SCORED HITS:</b> Best 2 per Paper <b>START-STOP:</b> Audible - Last shot <b>PENALTIES:</b> Per USPSA Rules



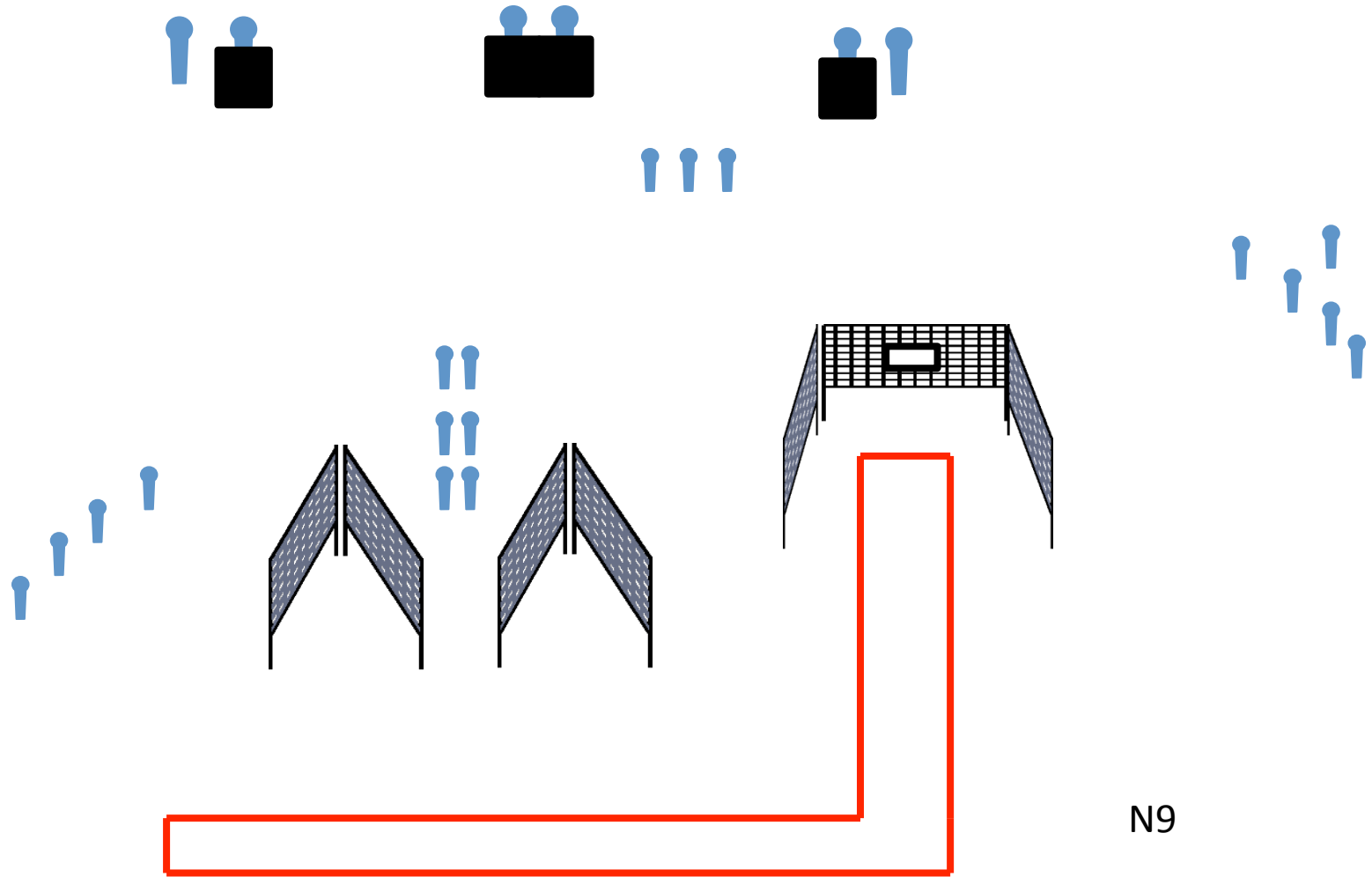
N10



2016 Florida Open  
Stage 4  
The Turn  
Course Designer: Jenx/Smitty  
Rules: per USPSA Rules



<b>START POSITION:</b> Standing in the shooting area, facing any direction, holding giant cards in both hands.	
<b>GUN READY CONDITION:</b> Loaded and holstered.	<b>SCORING:</b> Comstock 24 Rounds, 120 Points <b>TARGETS:</b> 24 Steel
<b>STAGE PROCEDURE:</b> On signal, engage targets from within shooting area.	<b>SCORED HITS:</b> Steel must fall to score <b>START-STOP:</b> Audible - Last shot <b>PENALTIES:</b> Per USPSA Rules



N9

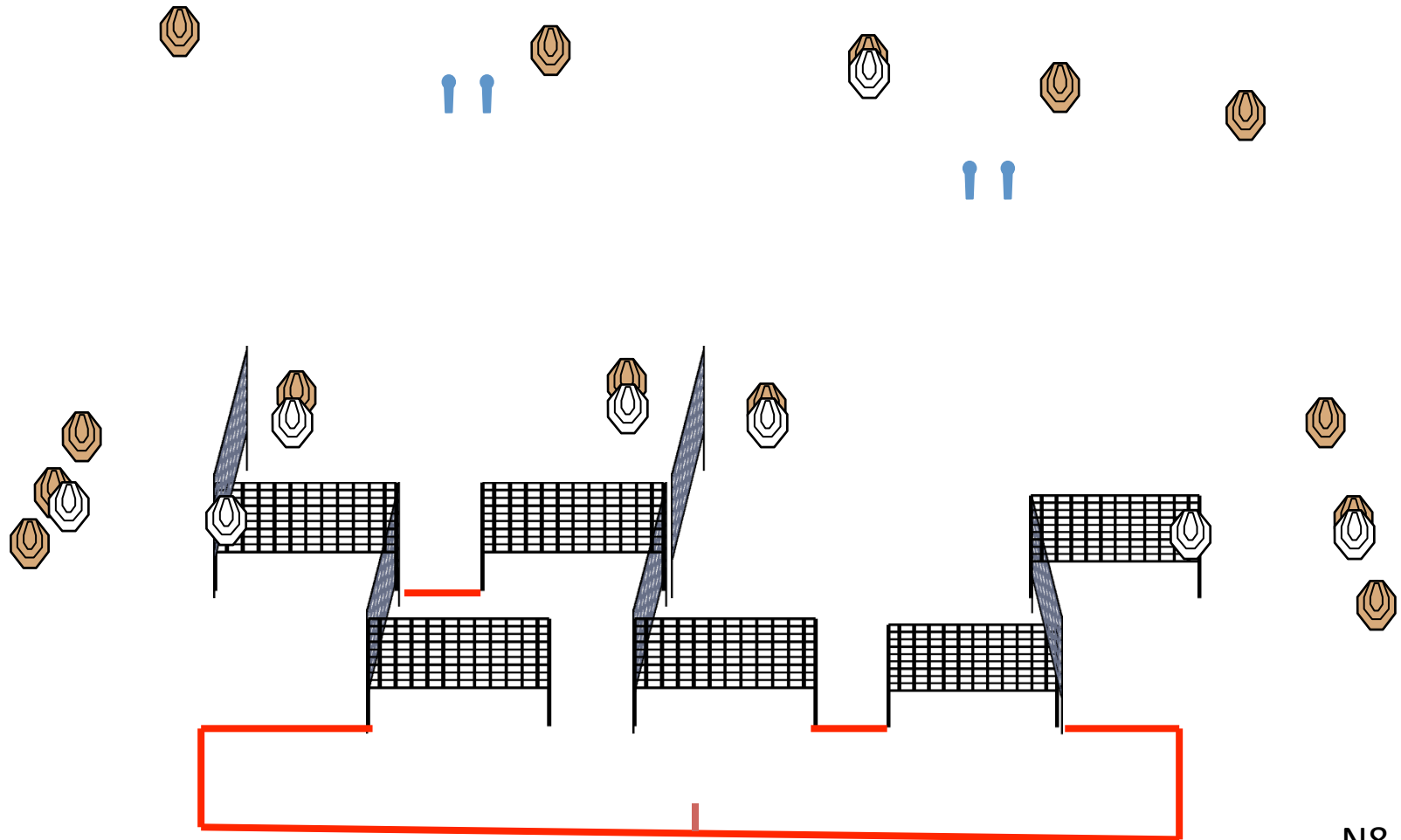




2016 Florida Open  
Stage 6  
Ante Up  
Course Designer: Jenx/Smitty  
Rules: per USPSA Rules



<b>START POSITION:</b> Standing in the shooting area one foot on each side of start stick, heels touching fault line, hands at sides.	
<b>GUN READY CONDITION:</b> Loaded and holstered.	<b>SCORING:</b> Comstock 32 Rounds, 160 Points <b>TARGETS:</b> 14 Classic 4 Steel
<b>STAGE PROCEDURE:</b> On signal, engage targets from within shooting area.	<b>SCORED HITS:</b> Best 2 per Paper, steel must fall <b>START-STOP:</b> Audible - Last shot <b>PENALTIES:</b> Per USPSA Rules

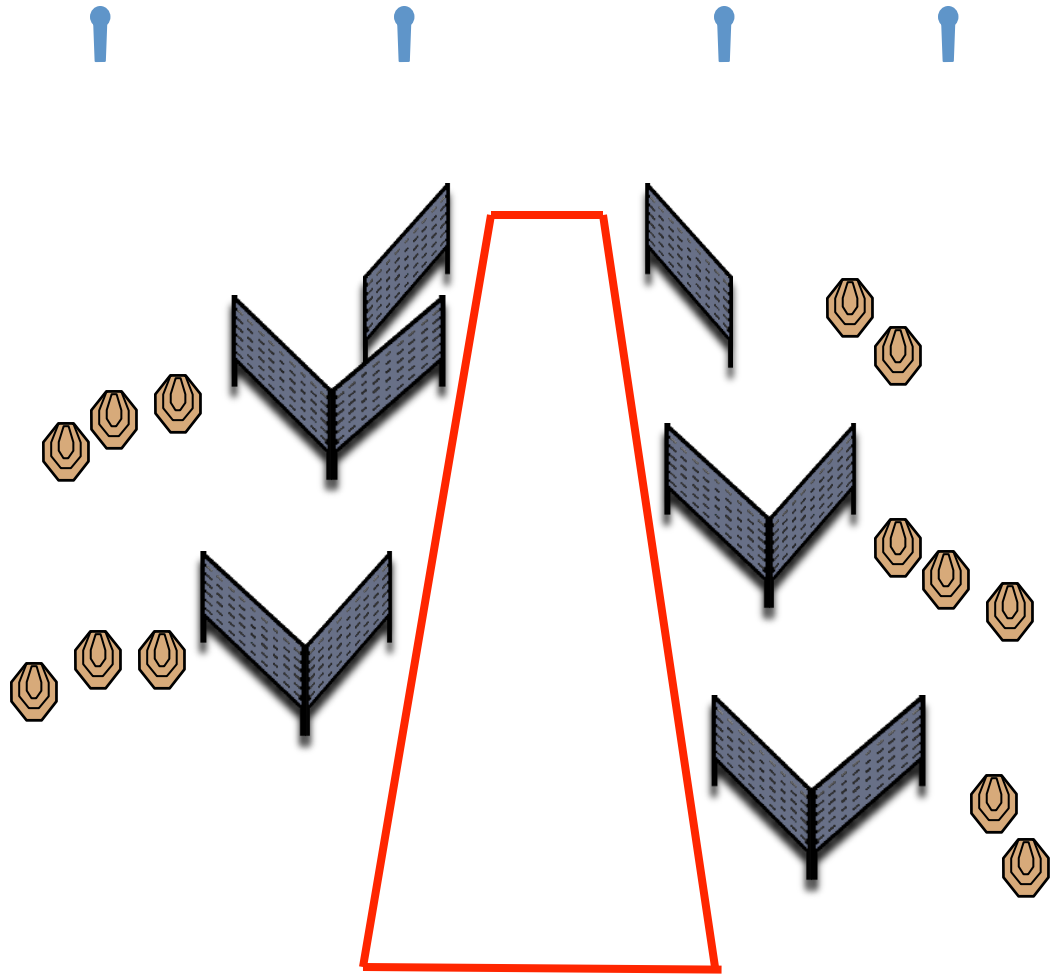




2016 Florida Open  
Stage 7  
Craps!  
Course Designer: Jenx/Smitty  
Rules: per USPSA Rules



<b>START POSITION:</b> Standing anyway, anyhow, hands relaxed with heels touching rear fault line.	
<b>GUN READY CONDITION:</b> Loaded and holstered.	<b>SCORING:</b> Comstock 30 Rounds, 150 Points <b>TARGETS:</b> 13 Classic, 4 Steel
<b>STAGE PROCEDURE:</b> On signal, engage targets from within shooting area.	<b>SCORED HITS:</b> Best 2 per Paper, steel must fall <b>START-STOP:</b> Audible - Last shot <b>PENALTIES:</b> Per USPSA Rules



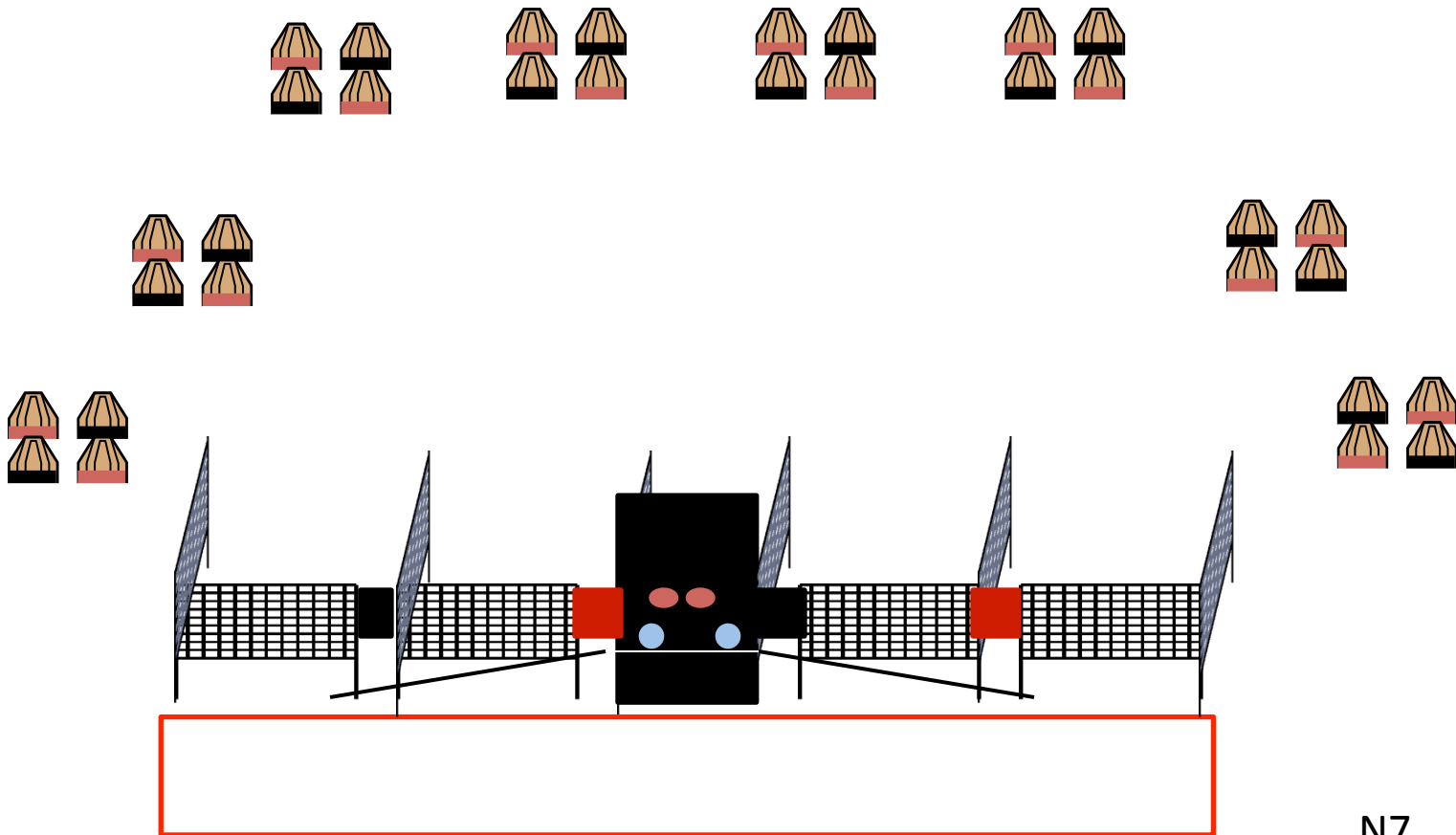
N6



**2016 Florida Open**  
**Stage 8**  
**Roulette**  
 Course Designer: Jenx/Smitty  
 Rules: per USPSA Rules



<b>START POSITION:</b> Standing in the shooting area, hands on marks.	
<b>GUN READY CONDITION:</b> Loaded and holstered.	<b>SCORING:</b> Comstock 32 Rounds, 160 Points <b>TARGETS:</b> 32 Classic
<b>STAGE PROCEDURE</b> Colored bottom border on targets is non scoring hard cover. Bowling balls open ports.	<b>SCORED HITS:</b> Best 1 per Paper <b>START-STOP:</b> Audible - Last shot <b>PENALTIES:</b> Per USPSA Rules



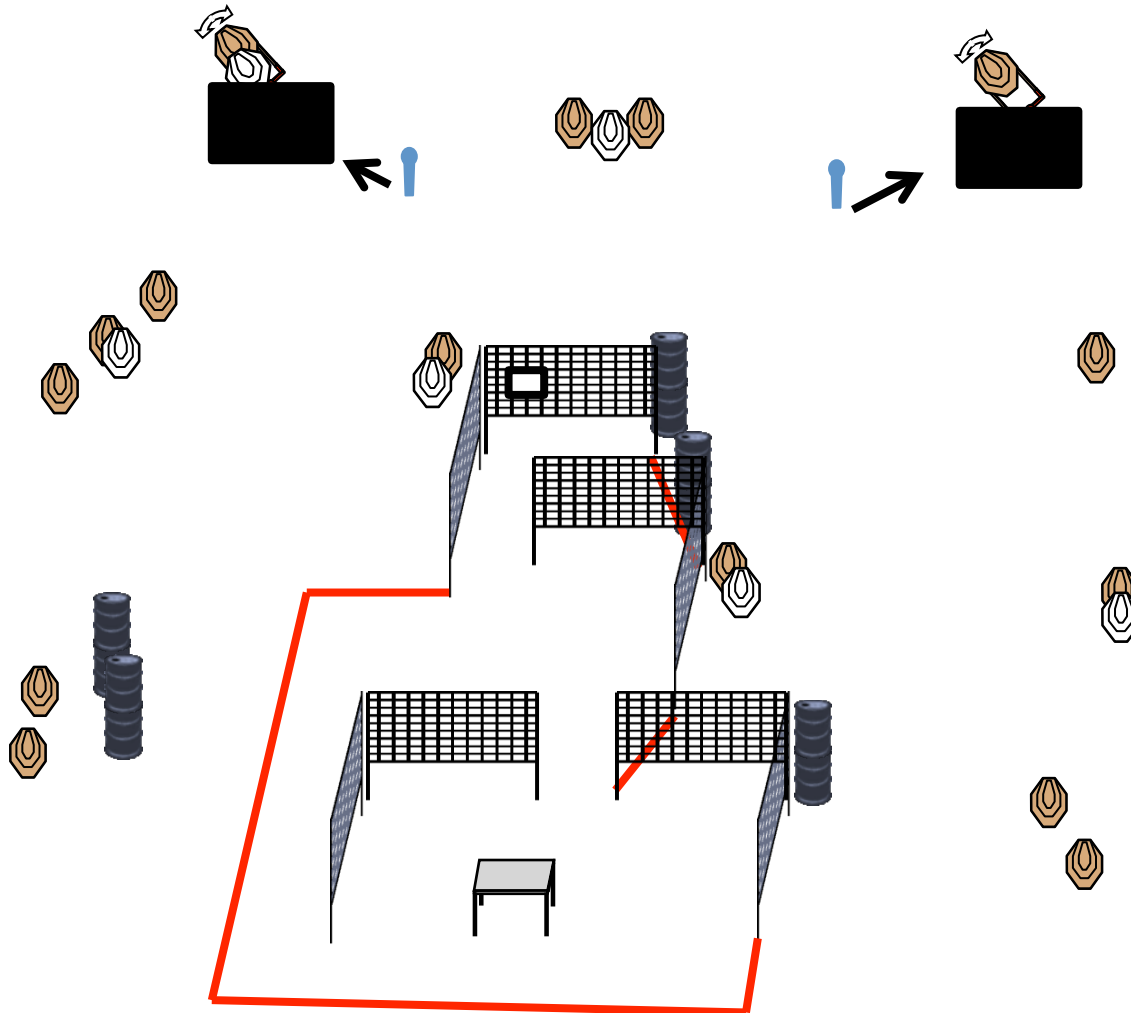




**2016 Florida Open**  
**Stage 9**  
**Hold 'Em**  
 Course Designer: Jenx/Smitty  
 Rules: per USPSA Rules



<b>START POSITION:</b> Standing in shooting area, facing any direction, fingers touching any two cards on table.	
<b>GUN READY CONDITION:</b> Loaded and holstered.	<b>SCORING:</b> Comstock 32 Rounds, 160 Points <b>TARGETS:</b> 15 Classic 2 Steel
<b>STAGE PROCEDURE:</b> On signal, engage targets from within shooting area. Popper 1 activates Swinger 1. Popper 2 activates Swinger 2. Both Swingers remain visible.	<b>SCORED HITS:</b> Best 2 per Paper, Steel must fall <b>START-STOP:</b> Audible - Last shot <b>PENALTIES:</b> Per USPSA Rules

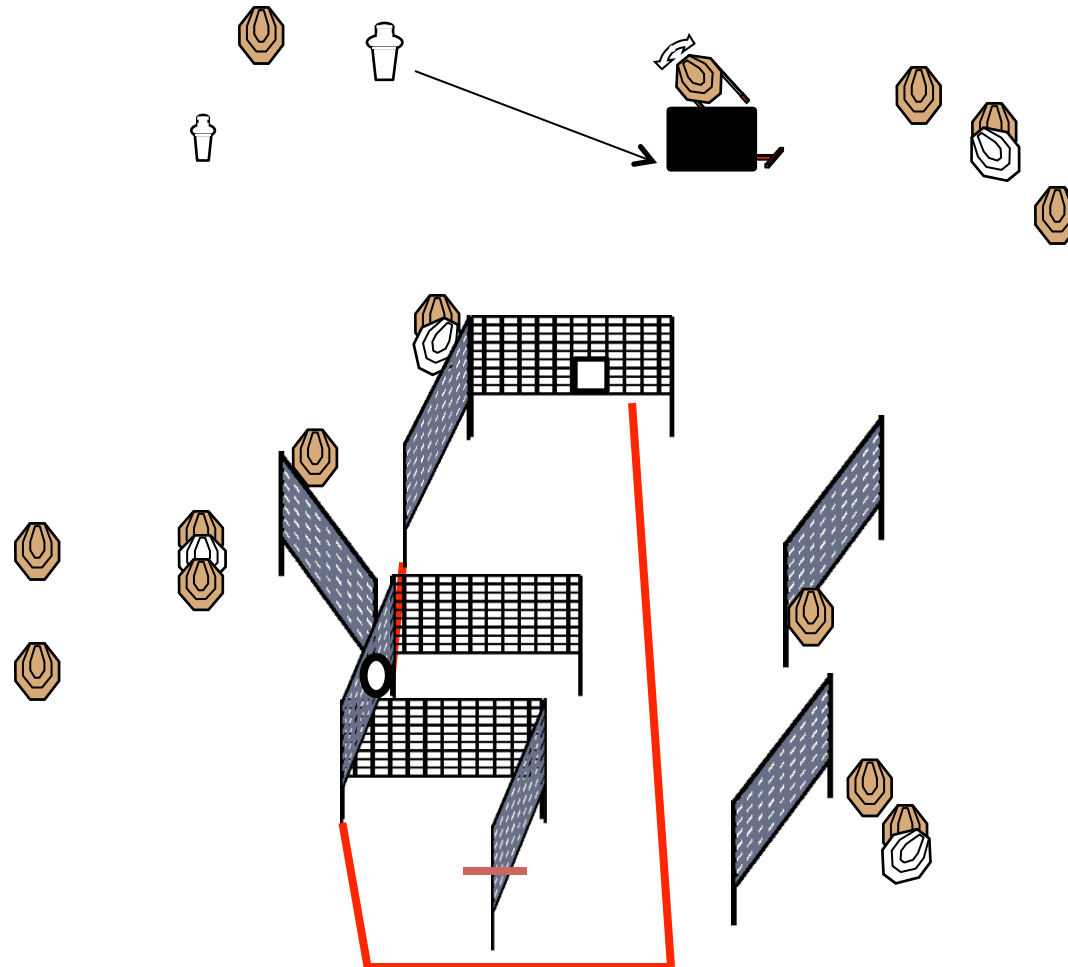




2016 Florida Open  
Stage 10  
The Flop  
Course Designer: Jenx/Smitty  
Rules: per USPSA Rules



<b>START POSITION:</b> Standing in shooting area, one hand touching each side of start stick.	
<b>GUN READY CONDITION:</b> Loaded and holstered.	<b>SCORING:</b> Comstock 30 Rounds, 150 Points <b>TARGETS:</b> 14 Classic 2 Steel
<b>STAGE PROCEDURE:</b> On signal, engage targets from within shooting area. Popper 2 Swinger 1.	<b>SCORED HITS:</b> Best 2 per Paper, Steel must fall <b>START-STOP:</b> Audible - Last shot <b>PENALTIES:</b> Per USPSA Rules





**2016 Florida Open**  
**Stage 11**  
**The River**  
 Course Designer: Jenx/Smitty  
 Rules: per USPSA Rules



<b>START POSITION:</b> Standing inside shooting area, one foot on each side of start stick, toes touching fault line, hands above respective shoulders.	
<b>GUN READY CONDITION:</b> Loaded and holstered.	<b>SCORING:</b> Comstock 32 Rounds, 160 Points <b>TARGETS:</b> 13 Classic 6 Steel
<b>STAGE PROCEDURE:</b> On signal, engage targets from within shooting area. P2 activates Swinger 1, P5 Activates MT 1. Both targets remain visible.	<b>SCORED HITS:</b> Best 2 per Paper, Steel must fall <b>START-STOP:</b> Audible - Last shot <b>PENALTIES:</b> Per USPSA Rules

